

Race control signals

Signal name

Signals used

Meaning

Starting a race

Advance notice		Two lights + Several horn blasts	The formal 4-stage Start sequence will begin <i>in a few minutes</i>
Warning 		One light + Single horn + Flag waved	Five [5] minutes to go before the Start
Preparatory		Two Lights, + Single horn	Four [4] minutes to the start
One Minute		One light + single horn	One [1] minute before start
Start		No lights + Single horn	Start of the race

Individual recall		One light + Single horn	Offending boat (s) must turn back and re-cross the start line again as soon as practicable after the start
General recall		Two lights + Two horns	All boats to turn back and restart as soon as practicable after the start

Notice of race finishing (e.g. to ensure a race can be finished in about 40 minutes)

Shorten Course			
Slow fleet 	Fast + Slow fleet 	Two lights kept on + double horn + Hang relevant flag over the balcony	Boats finish the lap they are on [Signal is issued as soon as practicable after the first boat to be finished passes the penultimate mark]
<p>When a flag is shown (with the 2 light + 2 horn signal) the fleet to which the flag refers must complete their current lap (ie if the Slow fleet flag is shown, Slow fleet can finish while Fast fleet carries on racing until their flag is shown).</p> <p>If/when the Fast fleet flag is shown <u>without</u> previously showing the Slow fleet flag, ALL competitors must finish the current lap.</p>			

Ending a race

Finish		No lights, just one horn as each boat crosses the Start-Finish line	Each boat has completed the race
Abandon race		One light flashing + repeated horn	All boats return to the start-finish area
Abandon sailing		Two lights flashing + Repeated horn	End of Club scheduled sailing. All boats to come ashore